

# Die Hard Games - Dungeon Masters/Game Masters

We appreciate the time it takes to create your campaigns and would like your game at Die Hard Games to run effortlessly. If you would like to run a game, please fill out this form so we can create an event for you. Take into consideration that dates may become unavailable due to other events that cause issues with space. We may ask you to cancel/move your game on a certain date. It is a very rare occasion.

*Note: DMs currently running games, for campaign updates/changes only page 1 needs filled out.*

DM/GM Name: \_\_\_\_\_ Phone #: \_\_\_\_\_

Game type/System: (1 per form: D&D 5th Ed, Pathfinder, Shadowrun, [Homebrew], Star Wars, Call of Cthulhu, Age of Sigmar, 40K, etc) \_\_\_\_\_

Campaign name: \_\_\_\_\_

Attractive description for our website (more space on back or separate sheet if needed)

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Player starting level (circle one)      Beginner                      Intermediate                      Advanced

Frequency: (Weekly, Monthly, One-Shot, multiple dates) \_\_\_\_\_

Week day choice 1: \_\_\_\_\_ Day choice 2: \_\_\_\_\_ Day choice 3: \_\_\_\_\_

Start date: \_\_\_\_\_ End date or on going: \_\_\_\_\_ Start time: \_\_\_\_\_

Total # of players: \_\_\_\_\_ # of seats avail: \_\_\_\_\_ Age min - max: \_\_\_\_\_

## Bonus Point Questions:

Would you be willing to run One-Shot games occasionally?       Yes                       No

If so, what games systems would you run? \_\_\_\_\_

\*\*\*\*\*

By filling out this form, you agree to help Die Hard Games continue to be great place to play.  
Thank you!

\_\_\_\_\_  
Sign here

\_\_\_\_\_  
Date

## DM/GM requirements & Check List

(Although it is not necessary, if you do not have a Facebook page, we do suggest that you set one up for the purpose of maintaining your scheduled game, answering questions and verifying when new players would like to join.)

- Sign up with [www.DieHardGames.Shop](http://www.DieHardGames.Shop) DM/GM Group (still in the works)
- Under [www.Facebook.com/DieHardGamesIL](http://www.Facebook.com/DieHardGamesIL) find DHG DMs & GMs for RPGs group. Request to join.
- Drop off your game request at the store or send it via [www.Facebook.com/DieHardgamesIL](http://www.Facebook.com/DieHardgamesIL) or Chat at [www.DieHardGames.Shop](http://www.DieHardGames.Shop)

**\*\* Give us, at the very minimum, 4 weeks before your game is to start, so we review it for any questions and time to put it on our website and the in-store calendar so people can start seeing it and show interest.**

\* If you are going to cancel your game for any reason (sickness, vacation, etc) please send us a Chat at [www.DieHardGames.Shop](http://www.DieHardGames.Shop) or Facebook as a courtesy. Please do not assume that mentioning it to us, that we will remember to make any necessary changes to the schedule. We forget sometimes. Sometimes people show up that do not get the message a game is cancelled or that would just like to watch a game.

\* If at any time, your day of the week needs to change or an extra day is needed, please let us know so we can check our schedule. Usually it isn't an issue however sometimes we have other events scheduled or special upcoming events that have not yet been scheduled because we are still working out the details.

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## DM/GM Benefits

- \$2 per seat paid by players for one-shots & ongoing campaigns turns into store-credit
- 15% discount for DM/GMs
- One-Shot only DM/GMs must use credit the night of the game
- DM/GMs with ongoing campaigns doing one-shots benefit for campaign duration
- Your store credit is available as long as you are running a game in-store at DHG
- However, if you choose to stop DM'g at DHG, your funds are available to spend on RPG products in-store for 6 mos after your last game.
- You may gift your credit to other DMs, starting a new game at DHG or existing DM/GMs
- After 6 months, your funds are considered abandoned and DHG will disperse it as they see fit.

## Please take note of your responsibility and store terms.

Since 01/2019 RPG players pay \$2 cash per session collected by the DM/GM. Fill out a ticket and turn it in to the counter before the end of the night along with cash so you can be credited. This is so you, as the storyteller, have means available to heighten the adventure. Credit is to be spent on this game, not food or other game interests. Adventurers are counting on you to take it to the next level just as they level up.

DMs/GMs need to show support for their store.

- Having the books, miniatures, RPG table-mats, dice, etc is what we are asking. Set an example.
- It is up to you as the DM/GM to encourage the purchase of dice, miniatures, books, spell cards, dice bags/trays & more to enhance their characters and experience. Maybe even a painting session that we can assist with tips. This is how we keep the lights on and pay the rent. Not all of this at once, but over some months.
- \* PDFs are allowed although we do still encourage physical books after 3 weeks of playing. If books are needed but we don't have them on the shelves, don't hesitate to ask to make sure some are ordered.
- \* We understand games get exciting, however please keep foul language to a minimum.
- \* DO NOT put your personal items on, under or leaning against product on store walls. Keep it under the table or on a chair. You are also responsible for your players also.
- \* NOT YOUR MOMMA - As the DM/GM, you are also responsible for yourself & your players
  - \*\* Cleaning up messes created by your game and players
  - \*\* Crack is **not** tolerated; you are responsible for your player's butts.
  - \*\* Do not leave furniture or personal items in paths of customers. Stack chairs, keep tables at a distance from walls so that people may move freely through w/o tripping or moving things. If possible, a wheelchair's distance is best. Move furniture back when game is complete.
- \* No selling or promoting of your own or outside products in-store or on DHG Facebook or website without approval. If you have something to promote, we have other avenues that we can discuss separately.
- \* We try to have DM meetings at least 2 times a year. If you should have any questions or concerns, please do not hesitate to talk to other GMs on the FB group, John and Karole or bring them to the meeting. Meetings are so everyone is able to exchange ideas and concerns.
  - \*\* Remember, this is a retail store with customers who are not all "gamers" and we want them to feel free to walk around not impeded or worried about what they or their children might see or hear. There are shopping customers coming into the store and everyone needs to set an example. No excuses if you do not see them, always expect there are customers and children around.

~~~~~ We love you being here but also need to make sure it is a safe place for all ~~~~~

Thank you very much in advance!  
Karole & John

\_\_\_\_\_  
GM Signature

\_\_\_\_\_  
Date